

SerializedGraph

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SerializedGraph

Kind: Class

Source: `packages/core/inspector/serialized-graph.ts`

Part of: [Core](#)

`SerializedGraph` builds an inspector-friendly representation of a graph by collecting nodes, edges, entrypoints, and enhancer relationships. It provides lookup support during graph construction and exposes `toJSON()` and `toString()` for exporting the completed graph to tooling, logs, or persisted inspector output.

Methods

Method	Signature	Returns
<code>insertNode</code>	<code>insertNode(nodeDefinition: Node)</code>	<code>void</code>
<code>insertEdge</code>	<code>insertEdge(edgeDefinition: WithOptionalId<Edge>)</code>	<code>void</code>
<code>insertEntrypoint</code>	<code>insertEntrypoint(definition: Entrypoint<T>, parentId: string)</code>	<code>void</code>
<code>insertOrphanedEnhancer</code>	<code>insertOrphanedEnhancer(entry: OrphanedEnhancerDefinition)</code>	<code>void</code>
<code>insertAttachedEnhancer</code>	<code>insertAttachedEnhancer(nodeId: string)</code>	<code>void</code>
<code>getNodeById</code>	<code>getNodeById(id: string)</code>	<code>void</code>
<code>toJSON</code>	<code>toJSON()</code>	<code>SerializedGraphJson</code>
<code>toString</code>	<code>toString()</code>	<code>void</code>

Where it refuses work

- `SerializedGraph` stops the work with an early return when `this.nodes.has(nodeDefinition.id)` .
- `SerializedGraph` stops the work with an early return when `typeof value === 'symbol'` .

Diagram

```
graph LR
    Entrypoint[Entrypoint] --> NodeA[Serialized Node]
    NodeA -->|edge| NodeB[Serialized Node]
    NodeA -->|attached enhancer| EnhancerA[Enhancer]
    OrphanedEnhancer[Orphaned Enhancer] --> Graph[SerializedGraph]
    NodeB --> Graph
    EnhancerA --> Graph
    Graph --> JSON[toJSON()]
    Graph --> Text[toString()]
```

Usage

```
import { SerializedGraph } from './serialized-graph';

const graph = new SerializedGraph();

// Add graph entities using the inspector's serialized descriptor types.
graph.insertNode({
  id: 'user-service',
  label: 'UserService',
});

graph.insertNode({
  id: 'user-repository',
  label: 'UserRepository',
});

graph.insertEdge({
  from: 'user-service',
  to: 'user-repository',
});

graph.insertEntrypoint({
  id: 'get-user',
  nodeId: 'user-service',
});

graph.insertAttachedEnhancer({
  nodeId: 'user-service',
  enhancer: {
    id: 'auth-guard',
```

```

    type: 'guard',
  },
});

// Export the completed graph for inspector consumers.
const serialized = graph.toJSON();
console.log(serialized);

// Use the string form for diagnostics or snapshots.
console.log(graph.toString());

// Look up a previously inserted node while building relationships.
const serviceNode = graph.getNodeById('user-service');

```

AI Coding Instructions

- Insert nodes before adding edges or attached enhancers that reference their IDs; use stable, unique IDs throughout graph construction.
- Use `getNodeById()` when extending an existing node rather than duplicating node records.
- Represent enhancers attached to a known node with `insertAttachedEnhancer()`; use `insertOrphanedEnhancer()` only when no owning node can be resolved.
- Treat `toJSON()` as the structured integration boundary for inspector consumers, snapshots, and transport layers.
- Keep `toString()` usage limited to debugging and diagnostics; prefer `toJSON()` for programmatic processing.

How it works

`SerializedGraph` is a mutable in-memory representation of an inspected application graph. It stores nodes and edges by ID, entrypoints grouped by parent ID, enhancer-related extras, a graph status, and optional failure metadata. Its initial status is `'complete'`; its extras start with empty orphaned- and attached-enhancer arrays.

[packages/core/inspector/serialized-graph.ts:26-35](#)

- A node has an `id` and `label`, and is either:
 - a module node with `global`, `dynamic`, and `internal` metadata; or
 - a class node—provider, controller, middleware, or injectable—with its parent module ID and class-related metadata such as token, scope, lifecycle flags, export state, and initialization time.

[packages/core/inspector/interfaces/node.interface.ts:4-47](#)

- An edge connects `source` and `target` node IDs. Edge metadata describes either a module import connection or a class-to-class dependency, including injection type and, where applicable, the constructor parameter, property, or decorator key/index. `packages/core/inspector/interfaces/edge.interface.ts:3-31`
- Entrypoints are stored as arrays under a caller-supplied parent ID. Each entrypoint includes its type, method name, class name, class node ID, and metadata with a `key`. `packages/core/inspector/serialized-graph.ts:29`
`packages/core/inspector/serialized-graph.ts:102-109`
`packages/core/inspector/interfaces/entrypoint.interface.ts:17-24`

`insertNode(node)` marks provider nodes as `internal: true` when their token is one of the class's listed framework-internal tokens, such as `ApplicationConfig`, `ModuleRef`, `HttpAdapterHost`, `LazyModuleLoader`, `ExternalContextCreator`, `ModulesContainer`, `Reflector`, `SerializedGraph`, `REQUEST`, or `INQUIRER`. `packages/core/inspector/serialized-graph.ts:37-50`
`packages/core/inspector/serialized-graph.ts:60-69` It then inserts the node only when its ID is absent; for an existing ID, it returns the already stored node rather than replacing it. The internal-marker mutation occurs before that duplicate check.

`packages/core/inspector/serialized-graph.ts:60-75`

`insertEdge(edge)` accepts an edge with an optional ID. For a class-to-class edge, it marks the edge metadata as internal when either class token is in that same internal-token list. `packages/core/inspector/serialized-graph.ts:77-91` When no ID is supplied, it serializes the edge definition with `JSON.stringify` and passes the resulting string to `DeterministicUuidRegistry.get()`. `packages/core/inspector/serialized-graph.ts:92-99` The registry derives an ID from a 31-based integer hash and retries with an incremented suffix if that ID is already registered. `packages/core/inspector/deterministic-uuid-registry.ts:4-10` The completed edge is stored under its ID, replacing any edge currently stored under that ID, and is returned. `packages/core/inspector/serialized-graph.ts:94-99`

`insertEntrypoint(definition, parentId)` appends the definition to the existing collection for `parentId`, or creates a one-item collection when none exists.

`packages/core/inspector/serialized-graph.ts:102-109` `insertOrphanedEnhancer(entry)`

appends an enhancer definition to `extras.orphanedEnhancers`, while

`insertAttachedEnhancer(nodeId)` appends `{ nodeId }` to `extras.attachedEnhancers`; neither method removes duplicates. `packages/core/inspector/serialized-graph.ts:111-119` The corresponding types identify orphaned enhancers by subtype and reference, and attached enhancers by node ID. `packages/core/inspector/interfaces/extras.interface.ts:3-`

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`getNodeById(id)` returns the node associated with `id`, or the map's missing-value result when no such node exists. [packages/core/inspector/serialized-graph.ts:121-123](#)

The `status` and `metadata` setters directly replace their respective private fields.

[packages/core/inspector/serialized-graph.ts:52-58](#) `Status` is limited by its TypeScript type to `'partial'` or `'complete'`. [packages/core/inspector/serialized-graph.ts:22](#) `Metadata` records either an `unknown-dependencies` cause with optional dependency context, module ID, and node ID, or an `unknown` cause with an optional error value.

[packages/core/inspector/interfaces/serialized-graph-metadata.interface.ts:3-11](#)

`toJSON()` converts the node, edge, and entrypoint maps into plain object records, retains the `extras` object by reference, always includes the initialized status, and adds metadata only when it is set. [packages/core/inspector/serialized-graph.ts:125-140](#)

`toString()` JSON-formats that result with two-space indentation; its replacer converts symbol values to their string form and function values to their name, falling back to `'Function'`. [packages/core/inspector/serialized-graph.ts:142-150](#)

The container owns one graph instance and exposes it through `serializedGraph`.

[packages/core/injector/container.ts:31-40](#) The internal core module also registers that same instance under the `SerializedGraph` injection token.

[packages/core/injector/internal-core-module/internal-core-module-factory.ts:69-72](#)

`GraphInspector` populates it from modules, class wrappers, imports, dependency metadata, enhancers, and entrypoint definitions. [packages/core/inspector/graph-inspector.ts:22-36](#) [[packages/core/inspector/graph-inspector.ts:100-150](#)]

([packages/core/inspector/graph-inspector.ts#L100-L150](#)) On inspection failure,

`GraphInspector.registerPartial()` sets the graph status to `'partial'`, records cause metadata, and registers this graph with `PartialGraphHost`. [[packages/core/inspector/graph-inspector.ts:38-59`](#)]([packages/core/inspector/graph-inspector.ts#L38-L59](#))

There is no explicit runtime input validation or class-defined error handling in these mutation and serialization methods; callers must supply values whose accessed fields match the declared node, edge, entrypoint, enhancer, status, and metadata shapes.

[packages/core/inspector/serialized-graph.ts:52-155](#)