

TurnHook

September 4, 2026

TurnHook

Kind: Interface

Source: [atloria-monorepo/libs/agent-core/src/runtime/types.ts](https://github.com/atloria-monorepo/libs/agent-core/src/runtime/types.ts)

Hook invoked before each model call within the agent loop.

Allows domain layers to:

- Inject runtime state into instructions (turn budget, progress, tool result summaries)
- Monitor context pressure and warn the agent
- Track turn progression

Implemented by domain layers (e.g., PmeTurnHook), wired in agent-runtime.ts via the SDK's callModelInputFilter.