

SkeletonBuilderProps

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Kind: Interface

Source: [atloria-monorepo/apps/web/src/components/DocAutomation/SkeletonBuilder.tsx](#)

Properties

Property	Type
<code>skeleton</code>	<code>`SkeletonStructure</code>
<code>isDirty</code>	<code>boolean</code>
<code>loading</code>	<code>boolean</code>
<code>onAddCategory</code>	<code>(category: Omit<SkeletonCategory, 'documents'>) => void</code>
<code>onRemoveCategory</code>	<code>(slug: string) => void</code>
<code>onUpdateCategory</code>	<code>(slug: string, updates: Partial<Omit<SkeletonCategory, 'documents'>>) => void</code>
<code>onAddDocument</code>	<code>(categorySlug: string, document: SkeletonDocument) => void</code>
<code>onRemoveDocument</code>	<code>(categorySlug: string, documentSlug: string) => void</code>
<code>onUpdateDocument</code>	<code>(categorySlug: string, documentSlug: string, updates: Partial<SkeletonDocument>) => void</code>
<code>onReorderCategories</code>	<code>(slugs: string[]) => void</code>
<code>onReorderDocuments</code>	<code>(categorySlug: string, documentSlugs: string[]) => void</code>
<code>onSave</code>	<code>() => Promise<void></code>
<code>onReset</code>	<code>() => void</code>