

AgentConfig

September 4, 2026

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Kind: Interface

Source: [atloria-monorepo/libs/agent-core/src/runtime/types.ts](https://github.com/atloria-monorepo/libs/agent-core/src/runtime/types.ts)

Agent Core Runtime Types

Our interfaces for agent configuration, tool definitions, and run results.

These are the contracts that domain layers (PME, doc-automation, etc.) code against.

The SDK's types are mapped to these in `agent-runtime.ts` — if the SDK changes, only that file needs updating.

Properties

Property	Type
<code>name</code>	<code>string</code>
<code>instructions</code>	<code>`string`</code>
<code>model</code>	<code>string</code>
<code>modelSettings</code>	<code>AgentModelSettings</code>
<code>tools</code>	<code>ToolDefinition<TContext>[]</code>
<code>handoffs</code>	<code>AgentConfig<TContext>[]</code>
<code>handoffDescription</code>	<code>string</code>
<code>inputGuardrails</code>	<code>GuardrailDefinition[]</code>
<code>outputGuardrails</code>	<code>OutputGuardrailDefinition[]</code>
<code>outputType</code>	<code>`text`</code>
<code>maxTurns</code>	<code>number</code>