

WatchMode

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WatchMode

Kind: Class

Source: [atloria-monorepo/libs/agent-core/src/tools/watch-mode.ts](#)

Methods

Method	Signature	Returns
<code>start</code>	<code>start()</code>	<code>MarkerResult[]</code>
<code>stop</code>	<code>stop()</code>	<code>void</code>
<code>scanFile</code>	<code>scanFile(filePath: string)</code>	<code>MarkerResult[]</code>
<code>scanDirectory</code>	<code>scanDirectory(dirPath: string)</code>	<code>MarkerResult[]</code>

Where it refuses work

- `WatchMode` stops the work with an early return when `!filename` .
- `WatchMode` stops the work with an early return when `parts.some((p) => this.excludeDirs.includes(p))` .
- `WatchMode` stops the work with an early return when `!this.matchesIncludePatterns(filename)` .
- `WatchMode` stops the work with an early return when `!ext` .

When something fails

- `WatchMode` handles failure in 3 places: it turns it into a return value in 2, and discards it silently in 1. A failure discarded silently leaves no trace for whoever debugs this later.