

PmeProcessor

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PmeProcessor

Kind: Class

Source: [atloria-monorepo/apps/pme-agent/src/queue/pme.processor.ts](https://github.com/atloria-monorepo/apps/pme-agent/src/queue/pme.processor.ts)

Methods

Method	Signature	Returns
handleGenerate	handleGenerate(job: Job<PmeJobPayload>)	Promise<RunResult>
handleStrategy	handleStrategy(job: Job<PmeJobPayload>)	Promise<void>
handleFinalize	handleFinalize(job: Job<any>)	Promise<void>
handleSiteGen	handleSiteGen(job: Job<PmeJobPayload & { outputDir: string }>)	Promise<void>
onActive	onActive(job: Job<PmeJobPayload>)	void
onCompleted	onCompleted(job: Job<PmeJobPayload>)	void
onFailed	onFailed(job: Job<PmeJobPayload>, error: Error)	void

Properties

Property	Type
progressEmitter	ProgressEmitter

Where it refuses work

- `PmeProcessor` stops the work with an early return when `options?.featureId` .
- `PmeProcessor` stops the work with an early return when `!project` .

When something fails

- `PmeProcessor` handles failure in 13 places: it lets it reach the caller in 7, logs it and continues in 4, and turns it into a return value in 2.

Referenced By

- `QueueModule` (`MODULE_PROVIDES`)