

JsonStore

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JsonStore

Kind: Class

Source: `atloria-monorepo/libs/agent-core/src/memory/json-store.ts`

Implements: `MemoryStore`

Methods

Method	Signature	Returns
<code>save</code>	<code>save(record: MemoryRecord)</code>	<code>void</code>
<code>load</code>	<code>load(id: string)</code>	<code>MemoryRecord</code>
<code>query</code>	<code>query(query: MemoryQuery)</code>	<code>MemoryRecord[]</code>
<code>delete</code>	<code>delete(id: string)</code>	<code>boolean</code>
<code>getAll</code>	<code>getAll(projectId: string)</code>	<code>MemoryRecord[]</code>
<code>count</code>	<code>count(projectId: string)</code>	<code>number</code>
<code>touch</code>	<code>touch(id: string)</code>	<code>void</code>

Where it refuses work

- `JsonStore` stops the work with an early return when `found` , in 2 places.
- `JsonStore` stops the work with an early return when `a.confidence !== b.confidence` .
- `JsonStore` stops the work with an early return when `a.accessCount !== b.accessCount` .
- `JsonStore` stops the work with an early return when `!record` .
- `JsonStore` stops the work with an early return when `this.cache.has(projectId)` .

When something fails

- `JsonStore` handles failure in 7 places: it discards it silently in 4, turns it into a return value in 2, and logs it and continues in 1.