

AtloriaTourPlayer

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AtloriaTourPlayer

Kind: Class

Source: [atloria-monorepo/packages/tour-widget/src/player.ts](https://github.com/atloria-monorepo/packages/tour-widget/src/player.ts)

Methods

Method	Signature	Returns
start	<code>`start(flowOrId: string</code>	<code>CapturedFlow)`</code>
stop	<code>stop()</code>	<code>void</code>
next	<code>next()</code>	<code>void</code>
back	<code>back()</code>	<code>void</code>
isActive	<code>isActive()</code>	<code>boolean</code>

Where it refuses work

- `AtloriaTourPlayer` stops the work with an early return when `!this.flow` .
- `AtloriaTourPlayer` stops the work with an early return when `!res.ok` .
- `AtloriaTourPlayer` stops the work with an early return when `el instanceof HTMLElement` .
- `AtloriaTourPlayer` stops the work with an early return when `node instanceof HTMLElement` .
- `AtloriaTourPlayer` stops the work with an early return when `!this.active || this.loading || this.error` .
- `AtloriaTourPlayer` stops the work with an early return when `!tip` .

When something fails

- `AtloriaTourPlayer` handles failure in 4 places: it discards it silently in 2, logs it and continues in 1, and turns it into a return value in 1.